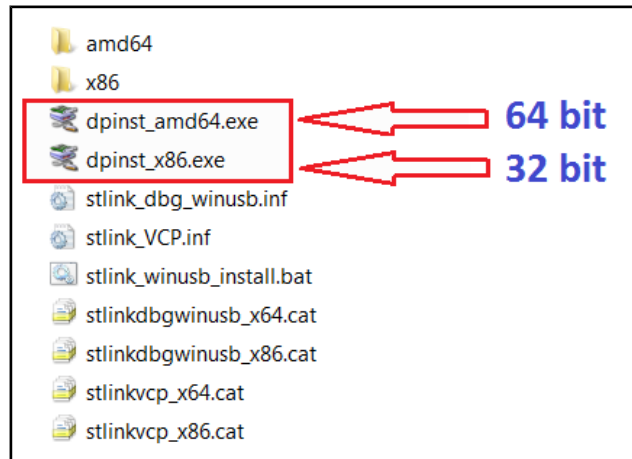


## How to install the toolchain for develop on STM32

- [Install SW driver for ST-LINK-v2](#)
- [Install the ST-LINK-UTILITY](#)
- [Install the CUBE](#)
- [Install your preferred C Compiler](#)
- [STM32 free Toolchains](#)
- [How to develop a new project using STM32L476-Discovery, KEIL and CUBE MX](#)
- [How to develop a new project using NUCLEO-F401RE, KEIL and CUBE MX](#)
- More STM32 info are available here: [www.emcu.it](http://www.emcu.it)

- **Instal SW driver for ST-LINK-v2**

Download and install the driver: [STSW-LINK009](#)  
Choose the right version, 32 or 64 bit, for your PC.



ST-LINK-v2 is a standard low cost emulator that is present on all STM32 evaluation boards.

There is also the ST-LINK-v2 standalone emulator that is visible below.  
ST-LINK-v2 standalone emulator support two STM MCU families that are:

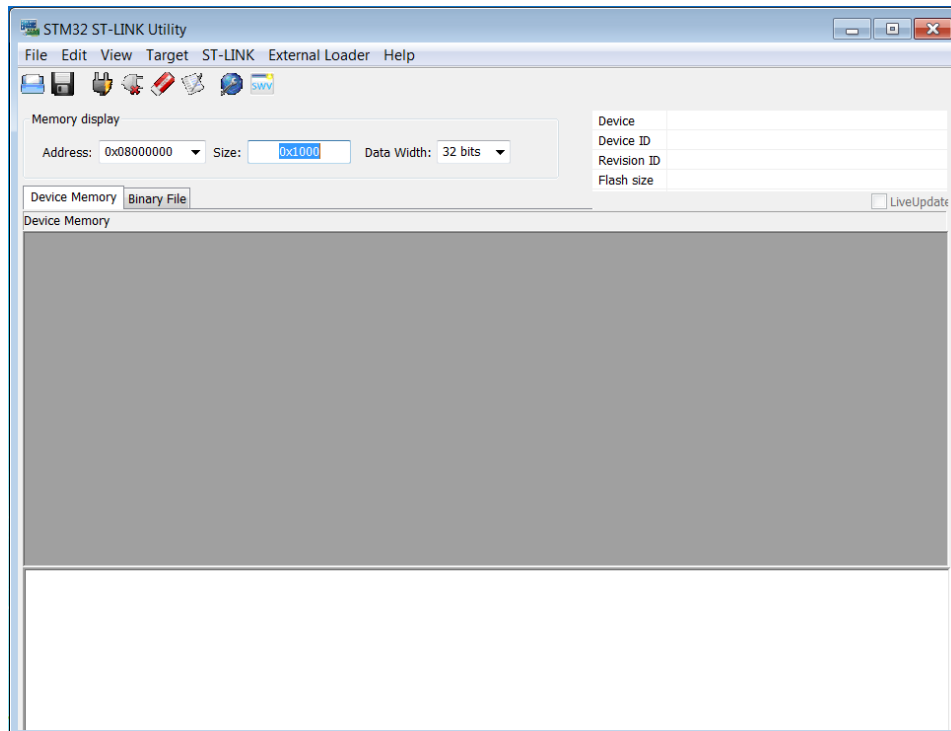
STM32 family and STM8 family.

The cost is about 30 €.



- **Install the ST-LINK-UTILITY**

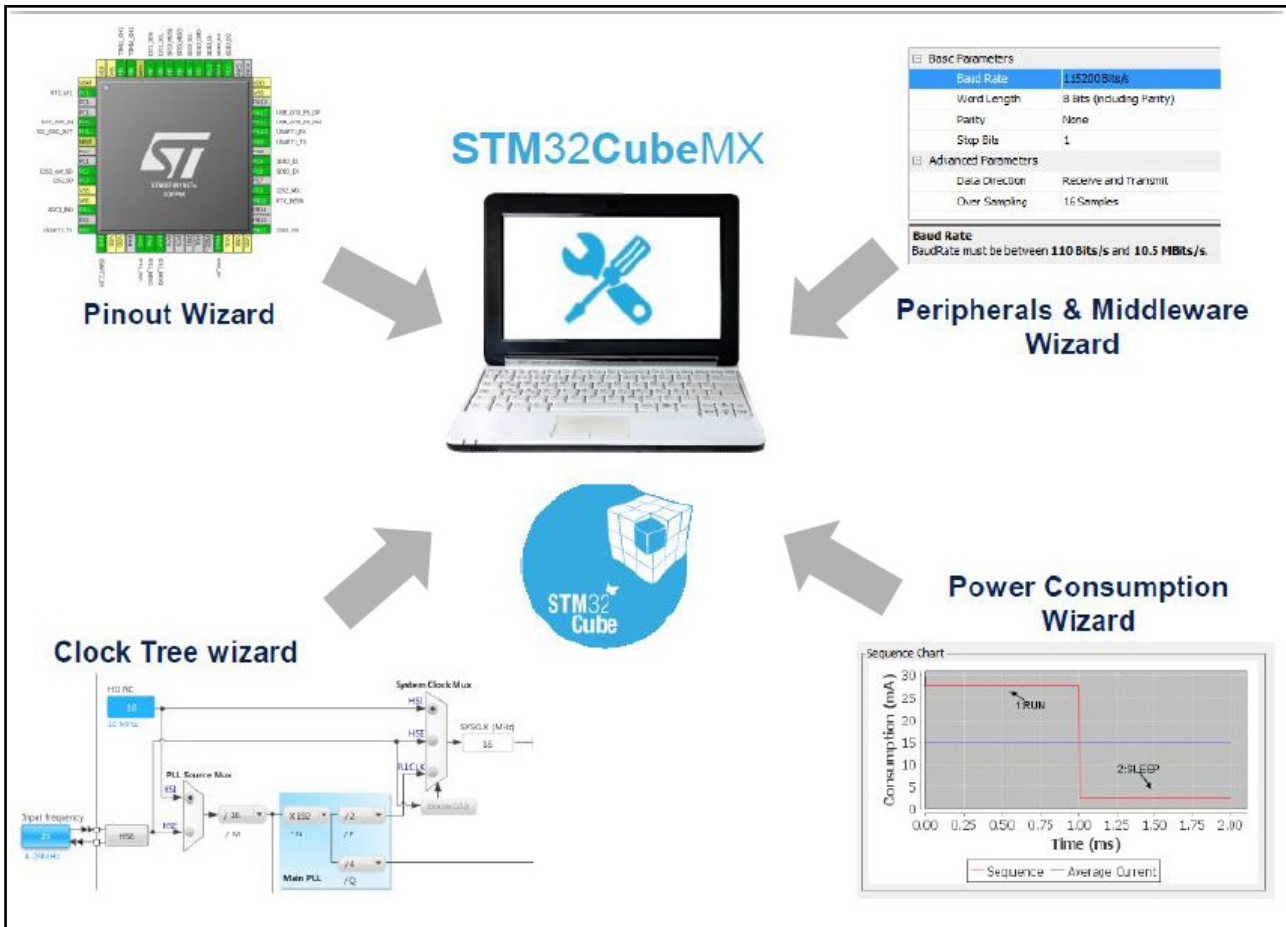
Download and install the: [STSW-LINK004](#)



- **Install the CUBE**

Cube is a graphical tool that allows configuring STM32 microcontrollers very easily and generating the corresponding initialization C code through a step-by-step process.

Download and install the: [STM32CubeMX](#)



- ***Install your preferred C Compiler***

At this point you must decide how C Compiler to use for develop a new project on STM32. Up to now there is a lot of C Compiler also free but the STM examples for STM32 normally are ready to use with this C Compiler:

- **Atollic** (is free)
- **AC6** (is free)
- **KEIL** is free for STM32L0xx and for the STM32F0xx. The standard KEIL is free up to 32K of exe.
- **IAR**

[Here](#) there is a list of the principal C Compilers.