

STM32F4xx Technical Overview

Silica Tour Autumn 2011 V1.0

STM32 Releasing your creativity



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STM32F4xx Block Diagram



Cortex-M4 w/ FPU, MPU and ETM

- Memory
 - Up to 1MB Flash memory
 - 192KB RAM (including 64KB CCM data RAM
 - FSMC up to 60MHz
- New application specific peripherals
 - USB OTG HS w/ ULPI interface
 - Camera interface
 - HW Encryption**: DES, 3DES, AES 256-bit, SHA-1 hash, RNG.
- Enhanced peripherals
 - USB OTG Full speed
 - ADC: 0.416µs conversion/2.4Msps, up to 7.2Msps in interleaved triple mode
 - ADC/DAC working down to 1.8V
 - Dedicated PLL for I²S precision
 - Ethernet w/ HW IEEE1588 v2.0
 - 32-bit RTC with calendar
 - 4KB backup SRAM in VBAT domain
 - 2 x 32bit and 8 x 16bit Timers
 - high speed USART up to 10.5Mb/s
 - high speed SPI up to 37.5Mb/s
- RDP (JTAG fuse)
- More I/Os in UFBGA 176 package



Innovative system Architecture





Architecture : CPU, DMA & Multi-Bus Matrix



System Architecture – Role of the ART accelerator





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System Architecture – Flash performance



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STM32F4 versus competitors (Coremark)





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STM32F4 versus competitors (Dhrystone 2.1)





All the results are with the best compiler for each MCU

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ARM Cortex M4 in few words

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Cortex-M feature set comparison

	Cortex-M0	Cortex-M3	Cortex-M4
Architecture Version	V6M	v7M	v7ME
Instruction set architecture	Thumb, Thumb-2 System Instructions	Thumb + Thumb-2	Thumb + Thumb-2, DSP, SIMD, FP
DMIPS/MHz	0.9	1.25	1.25
Bus interfaces	1	3	3
Integrated NVIC	Yes	Yes	Yes
Number interrupts	1-32 + NMI	1-240 + NMI	1-240 + NMI
Interrupt priorities	4	8-256	8-256
Breakpoints, Watchpoints	4/2/0, 2/1/0	8/4/0, 2/1/0	8/4/0, 2/1/0
Memory Protection Unit (MPU)	No	Yes (Option)	Yes (Option)
Integrated trace option (ETM)	No	Yes (Option)	Yes (Option)
Fault Robust Interface	No	Yes (Option)	No
Single Cycle Multiply	Yes (Option)	Yes	Yes
Hardware Divide	No	Yes	Yes
WIC Support	Yes	Yes	Yes
Bit banding support	No	Yes	Yes
Single cycle DSP/SIMD	No	No	Yes
Floating point hardware	No	No	Yes
Bus protocol	AHB Lite	AHB Lite, APB	AHB Lite, APB
CMSIS Support	Yes	Yes	Yes
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Low-Power Leadership from ARM

Cortex-M processors binary compatible

	РКН	QADD	QADD16	QADD8	QASX	QDADD	QDSUB	QSAX	QSUB
	QSUB16	QSUB8	SADD16	SADD8	SASX	SEL	SHADD16	SHADD8	SHASX
	SHSAX	SHSUB16	SHSUB8	SMLABB	SMLABT	SMLATB	SMLATT	SMLAD	SMLALBB
								SMLALBT	SMLALTB
	ADC	ADD	ADR	AND	ASR	В	CLZ	SMLALTT	SMLALD
	BFC	BFI	BIC	CDP	CLREX	CBNZ CBZ	CMN	SMLAWB	SMLAWT
	СМР			(DBG	EOR	LDC	SMLSD	SMLSLD
	LDMIA	BKPT BLX	ADC ADD	ADR (LDMDB	LDR	LDRB	SMMLA	SMMLS
	LDRBT	BX CPS	AND ASR		LDRD	LDREX	LDREXB	SMMUL	SMUAD
	LDREXH	DMB	BL	BIC	LDRH	LDRHT	LDRSB	SMULBB	SMULBT
	LDRSBT	DSB	CMN CMP	EOR (LDRSHT	LDRSH	LDRT	SMULTB	SMULTT
	MCR	ISB			LSL	LSR	MLS	SMULWB	SMULWT
	MCRR	MRS	LDRH LDRSB) (LDRSH) (MLA	MOV	MOVT	SMUSD	SSAT16
	MRC	MSR			MRRC	MUL	MVN	SSAX	SSUB16
	NOP	NOP REV	MUL MVN	ORR	ORN	ORR	PLD	SSUB8	SXTAB
\subset	PLDW	REV16 REVSH	POP PUSH) ROR (PLI	РОР	PUSH	SXTAB16	SXTAH
\subset	RBIT	SEV SXTB	RSB SBC) STM (REV	REV16	REVSH	SXTB16	UADD16
\subset	ROR	SXTH UXTB	STR STRB) STRH (RRX	RSB	SBC	UADD8	UASX
\subset	SBFX	UXTH WFE	SUB SVC) TST (SDIV	SEV	SMLAL	UHADD16	UHADD8
\subset	SMULL	WFI YIELD	CORTEX-	M0/M1	SSAT	STC	STMIA	UHASX	UHSAX
\subset	STMDB				STR	STRB	STRBT	UHSUB16	UHSUB8
\subset	STRD	STREX	STREXB	STREXH	STRH	STRHT	STRT	UMAAL	UQADD16
\subset	SUB	SXTB	SXTH	твв	ТВН	TEQ	TST	UQADD8	UQASX
	UBFX			UMULL	USAT	UXTB	UXTH	UQSAX	UQSUB16
	WFE	WFI	YIELD	Т		CC	ORTEX-M3	UQSUB8	USAD8
-								USADA8	USAT16
	USAX	USUB16	USUB8	UXTAB	UXTAB16	UXTAH	UXTB16)	Cortex-M4
ļ									
	VABS		VCMP	VCMPE					VLDR
	VMLA			VMRS			VNEG		VNMLS
	VNMUL) (VPOP)	(VPUSH)	(VSQRT) (VSTM) (VSTR) (VSUB)	Cortex-M/F

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Cortex

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Low-Power Leadership from ARM

Cortex-M4 processor architecture

ARMv7ME Architecture

- Thumb-2 Technology
- DSP and SIMD extensions
- Single cycle MAC (Up to 32 x 32 + 64 -> 64)
- Optional single precision FPU
- Integrated configurable NVIC
- Compatible with Cortex-M3

Microarchitecture

- 3-stage pipeline with branch speculation
- 3x AHB-Lite Bus Interfaces

Configurable for ultra low power

- Deep Sleep Mode, Wakeup Interrupt Controller
- Power down features for Floating Point Unit

Flexible configurations for wider applicability

Configurable Interrupt Controller (1-240 Interrupts and Priorities)

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- Optional Memory Protection Unit
- Optional Debug & Trace

Cortex-M4 extended single cycle MAC

OPERATION	INSTRUCTIONS	CM3	CM4
16 x 16 = 32	SMULBB, SMULBT, SMULTB, SMULTT	n/a	1
16 x 16 + 32 = 32	SMLABB, SMLABT, SMLATB, SMLATT	n/a	1
$16 \times 16 + 64 = 64$	SMLALBB, SMLALBT, SMLALTB, SMLALTT	n/a	1
$16 \times 32 = 32$	SMULWB, SMULWT	n/a	1
$(16 \times 32) + 32 = 32$	SMLAWB, SMLAWT	n/a	1
$(16 \times 16) \pm (16 \times 16) = 32$	SMUAD, SMUADX, SMUSD, SMUSDX	n/a	1
(16 x 16) <u>+</u> (16 x 16) + 32 = 32	SMLAD, SMLADX, SMLSD, SMLSDX	n/a	1
$(16 \times 16) \pm (16 \times 16) + 64 = 64$	SMLALD, SMLALDX, SMLSLD, SMLSLDX	n/a	1
$32 \times 32 = 32$	MUL	1	1
$32 \pm (32 \times 32) = 32$	MLA, MLS	2	1
$32 \times 32 = 64$	SMULL, UMULL	5-7	1
$(32 \times 32) + 64 = 64$	SMLAL, UMLAL	5-7	1
$(32 \times 32) + 32 + 32 = 64$	UMAAL	n/a	1
32 <u>+</u> (32 x 32) = 32 (upper)	SMMLA, SMMLAR, SMMLS, SMMLSR	n/a	1
(32 x 32) = 32 (upper)	SMMUL, SMMULR	n/a	1

All the above operations are <u>single cycle</u> on the Cortex-M4 processor

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Single-cycle SIMD instructions

- Stands for Single Instruction Multiple Data
- It operates with packed data
- Allows to do simultaneously several operations with 8-bit or 16-bit data format
 - i.e.: dual 16-bit MAC (Result = 16x16 + 16x16 + 32)

Benefits

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- Parallelizes operations (2x to 4x speed gain)
- Minimizes the number of Load/Store instruction for exchanges between memory and register file (2 or 4 data transferred at once), if 32-bit is not necessary

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Maximizes register file use (1 register holds 2 or 4 values)

Low-Power Leadership from ARM

DSP application example: MP3 audio playback

MHz required for MP3 decode (smaller is better !)

DSP concept from ARM (*)

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FPU unit Overview

FPU : Floating Point Unit - Standardized by IEEE.754-2008

- Handles "real" number computation
 - Number format
 - Arithmetic operations
 - Number conversion
 - 4 rounding modes
 - 5 exceptions and their handling

• ARM Cortex-M FPU ISA - Single precision FPU

- Conversion between
 - Integer numbers
 - Single precision floating point numbers
 - Half precision floating point numbers
- Handling floating point exceptions (Untrapped)
- Dedicated registers
 - 32 single precision registers (S0-S31) which can be viewed as 16 Doubleword registers for load/store operations (D0-D15)

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FPSCR for status & configuration

Core performance - DSP performances for filtering applications

• **FIR filter** execution time (CMSIS library)

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Cortex

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System Peripherals

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Flash Features Overview

• Flash Features:

- Up to 1MB (sectors 16kB, 64kB and 128kB)
- Endurance: 10K cycles by sector / 20 years retention
- 32-bit Word Program time: 12µs(Typ)
- Flash interface (FLITF) Features:
 - 128b wide interface with prefetch buffer and data cache, instruction cache
 - Option Bytes loader
 - Flash program/Erase operations
 - Types of Protection:
 - Readout Protection: Level 1 and Level 2 (JTAG Fuse)
 - Write Protection (sector by sector)

The Information Block consists of:

- 30 kB for System Memory : contains embedded Bootloader.
- 16 B for Small Information block (SIF): contains 8 option bytes + its complementary part (write/read protection, BOR configuration, IWDG configuration, user data)
- 512 Bytes OTP: one-time programmable

DMA Features

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- Dual AHB master bus architecture, one dedicated to memory accesses and one dedicated to peripheral accesses.
- 8 streams for each DMA controller, up to 8 channels (requests) per stream (2 DMA controllers in STM32F4xx family). Channel selection for each stream is software-configurable.
- 4x32-Bits FIFO memory for each Stream (FIFO mode can be enabled or disabled).
- Independent source and destination transfer width (byte, half-word, word): when the source and destination data widths are different, the DMA automatically packs/unpacks data to optimize the bandwidth. (this feature is available only when FIFO mode is enabled)
- Double buffer mode (double buffer mode can enabled or disabled).
- Support software trigger for memory-to-memory transfers (available for the DMA2 controller streams only)

DMA Features

- The number of data to be transferred can be managed either by the DMA controller or by the peripheral
- Independent Incrementing or Non-Incrementing addressing for source and destination. Possibility to set increment offset for peripheral address.
- Supports incremental burst transfers of 4, 8 or 16 beats. The size of the burst is software-configurable, usually equal to half the FIFO size of the peripheral
- Each stream supports **circular buffer management**.
- 5 event flags logically ORed together in a single interrupt request for each stream
- **Priorities between DMA** stream requests are **software-programmable**

Power Supply

- V_{DD} = 1.8 V to 3.6 V. External Power Supply for I/Os and the internal regulator. The supply voltage can drop to 1.7 when the PDR_ON is connected to VSS and the device operates in the 0 to 70°C.
- V_{DDA} = 1.8 V to 3.6 V : External Analog Power supplies for ADC, DAC, Reset blocks, RCs and PLLs.
- V_{CAP} = Voltage regulator external capacitors (also 1.2V supply in Regulator bypass mode)
- $V_{BAT} = 1.65$ to 3.6 V: power supply for Backup domain when V_{DD} is not present.
- Power pins connection:
 - V_{DD} and V_{DDA} must be connected to the same power source
 - V_{SS}, V_{SSA} must be tight to ground
 - $2.4V \le V_{REF+} \le V_{DDA}$ when $V_{DDA} \ge 2.4$
 - $V_{REF+} = V_{DDA}$ when $V_{DDA} < 2.4$

Backup Domain

- Backup Domain
 - RTC unit and 4KB Backup RAM
 - LVR for the backup RAM (with switch off option)
- VBAT independent voltage supply
 - Automatic switch-over to V_{BAT} when V_{DD} goes below PDR level
 - No current sunk on V_{BAT} when V_{DD} present.
 - Prevent from power line down
- 1 Wakeup pin and 2 RTC Alternate functions pins (RTC_AF1 and RTC_AF2)
- Backup SRAM
 - 4 kB of backup SRAM accessible only from the CPU
 - Can store sensitive data (crypto keys)
 - Backup SRAM is powered by a dedicated low power regulator in V_{BAT} mode. Its content is retained even in Standby and V_{BAT} mode when the low power backup regulator is enabled.
 - The backup SRAM is not mass erased by an tamper event.

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STM32F4xx Low power modes features

- The STM32F4xx features 3 low power modes
 - **SLEEP** (core stopped, peripherals running) ~2mA @2MHz (38mA @120MHz)
 - **STOP** (clocks stopped, RAM, registers kept) ~1mA current consumption
 - STANDBY (only backup domain kept, return via RESET)
- VBAT mode (like in STANDBY mode).
- The STM32F4xx features options to decrease the consumption during low power modes
 - Peripherals clock stopped automatically during sleep mode (S/W)
 - Flash Power Down mode
 - LVR and Backup RAM disable option
- The STM32F4xx features many sources to wakeup the system from low power modes:
 - Wakeup pin (PA0) / NRST pin
 - RTC Alarm (Alarm A and Alarm B)
 - RTC Wakeup Timer interrupt
 - RTC Tamper events
 - RTC Time Stamp Event
 - IWDG Reset event

Four oscillators on board

- **HSE** (High Speed External Osc) 4..26MHz (can be bypassed by and ext. Oscillator)
- HSI (High Speed Internal RC): factory trimmed internal RC oscillator 16MHz +/- 1
- LSI (Low Speed Internal RC): 32kHz internal RC used for IWDG, optionally RTC and AWU
- **LSE** (Low Speed External oscillator): 32.768kHz osc (can be bypassed by an external Osc)
 - precise time base with very low power consumption (max 1µA).
 - optionally drives the RTC for Auto Wake-Up (AWU) from STOP/STANDBY mode.

Two PLLs

- Main PLL (PLL) clocked by HSI or HSE used to generate the System clock (up to 168MHz), and 48 MHz clock for USB OTG FS, SDIO and RNG. PLL input clock in the range 1-2 MHz.
- PLLI2S PLL (PLLI2S) used to generate a clock to achieve HQ audio performance on the I²S interface.

More security

- Clock Security System (CSS, enabled by software) to backup clock in case of HSE clock failure (HSI feeds the system clock) – linked to Cortex NMI interrupt
- Spread Spectrum Clock Generation (SSCG, enabled by software) to reduce the spectral density of the electromagnetic interference (EMI) generated by the device

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Watchdogs

- Dedicated low speed clock (LSI)
- HW and SW way of enabling
- IWDG clock still active if main clock fails
- Still functional in Stop/Standby
- Wake-up from stop/standby
- Min-max Timeout values <u>125us</u> ...<u>32.7s</u>

Window Watchdog (WWDG)

- Configurable Time Window
- Can detect abnormally early or late application behavior
- Conditional Reset
- WWDG Reset flag
- Timeout value @42MHz (PCLK1): 97.52us ... 49.93ms

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Standard Peripherals

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GPIO features

- Up to 140 multifunction bi-directional I/O ports available on 176 pin package
- Almost standard I/Os are 5V tolerant
- All Standard I/Os are shared in 9 ports (GPIOA..GPIOI)
- Atomic Bit Set and Bit Reset using BSRR register
- GPIO connected to AHB bus: max toggling frequency = $f_{AHB}/2 = 84$ MHz
- Configurable Output Speed up to 100 MHz (2MHz,25MHz,50MHz,100MHz)
- Locking mechanism (GPIOx_LCKR) provided to freeze the I/O configuration
- Up to 140 GPIOs can be set-up as external interrupt (up to 16 lines at time) able to wake-up the MCU from low power modes
- Most of the I/O pins are shared with Alternate Functions pins connected to onboard peripherals through a multiplexer that allows only one peripheral's alternate function to be connected to an I/O pin at a time

ADC Features (1/2)

- **3 ADCs** : ADC1 (master), ADC2 and ADC3 (slaves)
- Maximum frequency of the ADC analog clock is 36MHz.
- 12-bits, 10-bits, 8-bits or 6-bits configurable resolution.
- ADC conversion rate with 12 bit resolution is up to:
 - 2.4 M.sample/s in single ADC mode,
 - 4.5 M.sample/s in dual interleaved ADC mode,
 - 7.2 M.sample/s in triple interleaved ADC mode.
- Conversion range: 0 to 3.6 V.
- ADC supply requirement: VDDA = 2.4V to 3.6V at full speed and down to 1.65V at lower speed.
- Up to 24 external channels.
- 3 ADC1 internal channels connected to:
 - Temperature sensor,
 - Internal voltage reference : VREFINT (1.2V typ),
 - VBAT for internal battery monitoring.

ADC Features (2/2)

- External trigger option for both regular and injected conversion.
- Single and continuous conversion modes.
- Scan mode for automatic conversion of channel 0 to channel 'n'.
- Left or right data alignment with in-built data coherency.
- Channel by channel programmable sampling time.
- Discontinuous mode.
- Dual/Triple mode (with ADC1 and ADC2 or all 3 ADCs).
- DMA capability
- Analog Watchdog on high and low thresholds.
- Interrupt generation on:
 - End of Conversion
 - End of Injected conversion
 - Analog watchdog
 - Overrun

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DAC Features

- Two DAC converters: one output channel for each one
- 8-bit or 12-bit monotonic output
- Left or right data alignment in 12-bit mode
- Synchronized update capability
- Noise-wave or Triangular-wave generation
- Dual DAC channel independent or simultaneous conversions
- 11 dual channel modes
- DMA capability for each channel
- External triggers for conversion
- DAC supply requirement: 1.8V to 3.6 V
- Conversion range: 0 to 3.6 V
- DAC outputs range: 0 ≤ DAC_OUTx ≤ VREF+ (VREF+ is available only in 100, 144 and 176 pins package)

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Timers on STM32F4

On board there are following timers available:

- 2x advanced 16bit timers (TIM1,8)
- 2x general purpose 32bit timers (TIM2,5)
- 8x general purpose 16bit timers (TIM3,4,9,10..14)
- 2x simple 16bit timers for DAC (TIM6,7)
- 1x 24bit system timer (SysTick)

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General Purpose timer Features overview

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Advanced timer Features overview

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RTC Features

- Ultra-low power battery supply current < 1uA with RTC ON.
- Calendar with sub seconds, seconds, minutes, hours, week day, date, month, and year.
- Daylight saving compensation programmable by software
- Two programmable alarms with interrupt function. The alarms can be triggered by any combination of the calendar fields.
- A periodic flag triggering an automatic wakeup interrupt. This flag is issued by a 16-bit auto-reload timer with programmable resolution. This timer is also called 'wakeup timer'.
- A second clock source (50 or 60Hz) can be used to update the calendar.
- Maskable interrupts/events:
 - Alarm A, Alarm B, Wakeup interrupt, Time-stamp, Tamper detection
- Digital calibration circuit (periodic counter correction) to achieve 5 ppm accuracy
- Time-stamp function for event saving with sub second precision (1 event)
- 20 backup registers (80 bytes) which are reset when an tamper detection event occurs.

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RTC Block Diagram

Advanced peripherals

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DCMI Features

- The Digital Camera Interface has the following main features:
 - 8-, 10-, 12- or 14-bit parallel interface
 - Continuous or snapshot mode
 - Crop feature
 - Supports the following data formats:
 - 8/10/12/14- bit progressive scan: either monochrome or raw bayer
 - YCbCr 4:2:2 progressive scan
 - RGB 565 progressive video
 - Compressed data: JPEG
- With a 48MHz PIXCLK and 8-bit parallel input data interface it is possible to receive:
 - up to 15fps uncompressed data stream in SXGA resolution (1280x1024) with 16-bit per pixel
 - up to 30fps uncompressed data stream in VGA resolution (640x480) with 16-bit per pixel

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DCMI Data transfer

- The data are packed into a 32-bit data register (DCMI_DR) connected to the AHB bus
- 8x32-bit FIFO with DMA handling.

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Cryptographic processor - Features (1/2)

- Suitable for AES, DES and TDES enciphering and deciphering operations
- Runs at the same frequency as the CPU, up to 168 MHz.
- DES/TDES
 - Direct implementation of simple DES algorithms (a single key, K1, is used)
 - Supports the ECB and CBC chaining algorithms
 - Supports 64-, 128- and 192-bit keys (including parity)
 - 64-bit initialization vectors (IV) used in the CBC mode
 - 16 HCLK cycles to process one 64-bit block in DES
 - 48 HCLK cycles to process one 64-bit block in TDES

CRYP Features (2/2)

AES

- Supports the ECB, CBC and CTR chaining algorithms
- Supports 128-, 192- and 256-bit keys
- 128-bit initialization vectors (IV) used in the CBC and CTR modes
- 14, 16 or 18 HCLK cycles (depending on the key size) to transform one
 128-bit block in AES
- Common to DES/TDES and AES
 - IN and OUT FIFO (each with an 8-word depth, a 32-bit width, corresponding to 4 DES blocks or 2 AES blocks)
 - Automatic data flow control with support of direct memory access (DMA) (using 2 channels, one for incoming data the other for processed data)
 - Data swapping logic to support 1-, 8-, 16- or 32-bit data

CRYP throughput

Throughput in MB/s at 168 MHz for the various algorithms and implementations

	AES-128	AES-192	AES-256	DES	TDES
HW Theoretical	192.00	168.00	149.33	84.00	28.00
HW Without DMA	72.64	72.64	62.51	43.35	16.00
HW With DMA	128.00	168.00	149.33	84.00	28.00
Pure SW	1.38	1.14	0.96	0.74	0.25

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RNG Features

- 32-bit random numbers, produced by an analog generator (based on a continuous analog noise)
- Clocked by a dedicated clock (PLL48CLK)
- 40 periods of the PLL48CLK clock signal between two consecutive random numbers
- Can be disabled to reduce power-consumption
- Provide a success ratio of more than 85% to FIPS 140-2 (Federal Information Processing Standards Publication 140-2) tests for a sequence of 20 000 bits.
- 5 Flags
 - 1 flag occurs when Valid random Data is ready
 - 2 Flags to an abnormal sequence occurs on the seed.
 - 2 flags for frequency error (PLL48CLK clock is too low).
- 1 interrupt
 - To indicate an error (an abnormal sequence error or a frequency error)

HASH Features

- Suitable for Integrity check and data authentication applications, compliant with:
 - FIPS PUB 180-2 (Federal Information Processing Standards Publication 180-2)
 - Secure Hash Standard specifications (SHA-1)
 - IETF RFC 1321 (Internet Engineering Task Force Request For Comments number 1321) specifications (MD5)
- AHB slave peripheral
- Fast computation of SHA-1 and MD5 :
 - 66 HCLK clock cycles in SHA-1
 - 50 HCLK clock cycles in MD5
- 5 × (32-bit) words (H0, H1, H2, H3 and H4) for output message digest, reload able to continue interrupted message digest computation
- Automatic data flow control with support for direct memory access (DMA)
- 32-bit data words for input data, supporting word, half-word, byte and bit bit-string representations, with little-endian data representation only

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HASH throughput

 Throughput in MB/s at 168 MHz for SHA-1 and MD5 algorithms with different implementations

	MD5	SHA1
HW Theoretical	162.9	131.12
HW Without DMA	77.35	71.68
HW With DMA	105.40	91.11
Pure SW	11.52	5.15

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Communication peripherals

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I²C Features (1/2)

- Multi Master and slave capability
- Controls all I²C bus specific sequencing, protocol, arbitration and timing
- Standard and fast I²C mode (up to 400kHz)
- 7-bit and 10-bit addressing modes
- Dual Addressing Capability to acknowledge 2 slave addresses
- Status flags:
 - Transmitter/Receiver mode flag
 - End-of-Byte transmission flag
 - I²C busy flag
- Configurable PEC (Packet Error Checking) Generation or Verification:
 - PEC value can be transmitted as last byte in Tx mode
 - PEC error checking for last received byte

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I²C Features (2/2)

- Error flags:
 - Arbitration lost condition for master mode
 - Acknowledgement failure after address/ data transmission
 - Detection of misplaced start or stop condition
 - Overrun/Underrun if clock stretching is disabled
- 2 Interrupt vectors:
 - 1 Interrupt for successful address/ data communication
 - 1 Interrupt for error condition
- 1-byte buffer with DMA capability
- SMBus 2.0 Compatibility
- PMBus Compatibility

USART Features (1/2)

Up to 10.5 Mbps

- 6 USARTs: USART1 & USART6 on APB2 and USART2,3,4,5 on APB1
- Fully-programmable serial interface characteristics:
 - Data can be 8 or 9 bits
 - Even, odd or no-parity bit generation and detection
 - 0.5, 1, 1.5 or 2 stop bit generation
 - Oversampling by 16 (default) or by 8
 - Programmable baud rate generator
 - Integer part (12 bits)
 - Fractional part (4 bits)
 - Baud rate for standard USART (SPI mode included)

Tx/Rx baud = fck/8x(2-OVR8)xUSARTDIV

- Where:
 - Tx/Rx baud: desired baudrate
 - OVR8: oversampling by 8 (1 if enabled, 0 if disabled)
 - fck: APB frequency
 - **USARTDIV**: value to be programmed to the BRR register

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USART Features (2/2)

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Clock deviation

tolerance up to

4.375%

- Support hardware flow control (CTS and RTS)
- Dedicated transmission and reception flags (TxE and RxNE) with interrupt capability
- Support for DMA
 - Receive DMA request and Transmit DMA request
- 10 interrupt sources to ease software implementation
- LIN Master/Slave compatible
- Synchronous Mode: Master mode only
- IrDA SIR Encoder Decoder
- Smartcard Capability
- Single wire Half Duplex Communication
- Multi-Processor communication
 - USART can enter Mute mode
 - Mute mode: disable receive interrupts until next header detected
 - Wake up from mute mode (by idle line detection or address mark detection)
- Support One Sample Bit method: allows to disable noise detection (for noise-free applications) in order to increase the receiver's tolerance to clock deviations.

SPI Features (1/2)

- Up to 3 SPIs: SPI1 on high speed APB2 and SPI2,SPI2 on low speed APB1
- SPI2, SPI3 can work as SPI or I²S interface
- Full duplex synchronous transfers on 3 lines
- Simplex synchronous transfers on 2 lines with or without a bidirectional data line
- Programmable data frame size :8- or 16-bit transfer frame format selection
- Programmable data order with MSB-first or LSB-first shifting
- Master or slave operation
- Programmable bit rate: up to 37.5 MHz in Master/Slave mode
- NSS management by hardware or software for both master and slave: Dynamic change of Master/Slave operations
- Motorola / TI mode (master and slave operations). STMicroelectronics <u>www.emcu.it</u>

SPI Features (2/2)

- Programmable clock polarity and phase
- Dedicated transmission and reception flags (Tx buffer Empty and Rx buffer Not Empty) with interrupt capability
- SPI bus busy status flag
- Master mode fault and overrun flags with interrupt capability
- Hardware CRC feature for reliable communication (CRC8, CRC16)
- Support for DMA
- Each SPI has a DMA Tx and Rx requests
- Each of the SPIs requests is mapped on a different DMA Stream: possibility to use DMA for all SPIs transfer direction at the same time
- Calculated CRC value is automatically transmitted at the end of data transfer

I²S Features (1/2)

- Two I²Ss: Available on SPI2 and SPI3 peripherals.
- Two I²Ss extension added for Full-Duplex communication.
- Dedicated PLL for high quality audio clock generation.
- Simplex/or Full duplex communication (transmitter and receiver)
- Can operate in master or slave configuration.
- 8-bit programmable linear prescaler to support all standard audio sample frequencies up to 192KHz.
- Programmable data format (16-, 24- or 32-bit data formats)
- Programmable packet frame (16-bit and 32-bit packet frames).
- Underrun flag in slave transmit mode, Overrun flag in receive mode and new de-synchronization flag in slave transmit/receive mode.
- 16-bit register for transmission and reception.
- Support for DMA (16-bit wide).

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I²S Features (2/2)

- I²S protocols supported:
 - I²S Phillips standard.
 - MSB Justified standard (Left Justified).
 - LSB Justified standard (Right Justified).
 - PCM standard (with short and long frame synchronization on 16-bit channel frame or 16-bit data frame extended to 32-bit channel frame)
- Master clock may be output to drive an external audio component. Ratio is fixed at 256xFs (where Fs is the audio sampling frequency).
- <u>Note:</u> Since some SPI3/I²S3 pins are shared with JTAG pins, they are not controlled by the I/O controller and are reserved for JTAG usage (after each Reset). Prior to configure these pins, the user has to disable the JTAG and use the SWD interface (when debugging the application), or disable both JTAG/SWD interfaces (for standalone application).

SDIO Features

- Cards Clock Management: Rising and Falling edge, 8-bit prescaler, bypass, power save..
- Hardware Flow Control: to avoid FIFO underrun (TX mode) and overrun (RX mode) errors.
- A 32-bit wide, 32-word FIFO for Transmit and Receive
- DMA Transfer Capability
- Data Transfer: Configurable mode (Block or Stream), configurable data block size from1 to 16384 bytes, configurable TimeOut
- 24 interrupt sources to ease software implementation
- CRC Check and generation
- SD I/O mode: SD I/O Interrupt, suspend/resume and Read Wait
- Data transfer up to 48 MHz

FSMC Features

- The Flexible Static Memory Controller has the following main features:
 - 4 Banks to support External memory
 - FSMC external access frequency is 60MHz when HCLK is at 168Hz
 - Independent chip select control for each memory bank
 - Independent configuration for each memory bank
 - Interfaces with static memory-mapped devices including:
 - static random access memory (SRAM)
 - read-only memory (ROM)
 - NOR/ OneNAND Flash memory
 - PSRAM
 - Interfaces parallel LCD modules: Intel 8080 and Motorola 6800
 - Supports burst mode access to synchronous devices (NOR Flash and PSRAM)
 - NAND Flash and 16-bit PC Cards
 - With ECC hardware up to 8 Kbyte for NAND memory
 - 3 possible interrupt sources (Level, Rising edge and falling edge)
 - Programmable timings to support a wide range of devices
 - External asynchronous wait control
 - Enhanced performance vs. STM32F10x

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FSMC Bank memory mapping

- For the FSMC, the external memory is divided into 4 fixed size banks of 4x64 MB each:
 - Bank 1 can be used to address NOR Flash, OneNAND or PSRAM memory devices.
 - Banks 2 and 3 can be used to address NAND Flash devices.
 - Bank 4 can be used to address a PC Card device.

USB 2.0 (OTG FS) - General Features

- Fully compliant with Universal Serial Bus Revision 2.0 specification
- Dual Role Device (DRD) controller that supports both device and host functions compliant with On-The-Go (OTG) Supplement Revision 1.3
- Can be configured as host-only or device-only controller
- Integrated PHY with full support of the OTG mode
- Full-speed (12 Mbits/s) and low-speed (1.5 Mbits/s) operation (only full speed for device)
- Dedicated RAM of 1.25 kB with advanced FIFO management and dynamic memory allocation

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USB 2.0 (OTG HS) - Main Features

- Fully compatible (@ register level) with the full-speed USB OTG peripheral
- High-speed (480 Mbit/s), full-speed and low speed operation in host mode and High-speed/Full-speed in device mode
- Three PHY interfacing options
 - Internal full-speed PHY (as for FS peripheral)
 - I2C interface for full-speed I2C PHY
 - ULPI bus interface for high-speed PHY
- DMA support with a dedicated FIFO of 4Kbytes

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Ethernet MAC 10/100 - Main Features

- Supports 10/100Mbits Half/Full-duplex operations modes
- MII/RMII PHY interface
- Several options for MAC address filtering
- IPv4 checksum offload during receive and transmit operation
- Dedicated DMA controller with two FIFOs (Rx/Tx) of 2KBytes each
 - Connected as AHB master to system bus matrix
- Ethernet Time Stamping support IEEE1588 version 2
- Power management: Wake on LAN with Magic Packet or Wakeup frame
- MAC management Counters for statistics
- MII loopback mode for debug purpose

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Ethernet Block Diagram

MII: Media Independent Interface

CAN Features

- **Dual CAN** 2.0 A, B Active w/ Bit rates up to 1Mbit/s, mapped on APB1
- Support time Triggered Communication
- Three transmit mailboxes w/ configurable transmit priority
- Two receive FIFOs with three stages and 28 filter banks shared between CAN1 and CAN2
- Time Stamp on SOF reception and transmission
- Maskable interrupts for easy software management
- Software efficient mailbox mapping at a unique address space
- 4 dedicated interrupt vectors: transmit interrupt, FIFO0 interrupt, FIFO1 interrupt and status change error interrupt
- The two CAN cells share a dedicated 512-byte SRAM memory and capable to work simultaneously with USB OTG FS peripheral

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Block Diagram – Dual CAN

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STM32 F4

www.st.com/stm32f4

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- ART Accelerator ™ : ST's adaptive real-time accelerator
- CMSIS: Cortex[™] microcontroller software interface standard
- MCU: microcontroller unit
- DSC: digital signal controller
- DSP: digital signal processor
- FPU: floating point unit
- RTC: real-time clock
- MPU: memory protection unit
- FSMC: flexible static memory controller
- CCM : Core Coupled Memory