



# STM32-comStick





STM32-comStick is a HW/SW tool done by **HITEX.** It connects to PC USB port and through that makes available **STM32F107** HW resources.

The boards comes with **MICRIUM RTOS webserver** preinstalled.

Additional informations on: <u>www.hitex.com</u>







The simplest thing to develop a new project with **STM32comStick** from **HITEX** is to start from a working example provided by HITEX and then modify it. In the next slides you will leard how to do it.

# Suggestions:

Have a look on the following video guide: *HiTOP Universal user interface for all Hitex test and analysis tools* http://www.hitex.com/index.php?id=551

It explains in a clear and simple way HITEX IDE main functionalities.

#### SILICA An Avnet Company

### Design with STM32-comStick from HITEX

#### Let's start with the following assumptions:

Use **STM** libraries **ver.3.1.0** available at this website: http://www.st.com/mcu/familiesdocs-110.html#Firmware

### As starting HITEX example we will use the following : SYSTICK LED blinking application with GNU

available at this website:

http://www.hitex.com/index.php?id=1676

Our working directory will be:

.../Prova1

Working directory structure will be:

...ESEMPI-SW/STM32-Examples/HITEX\_comStick







# STEP n.1

Copy the directories from this path:

C:\ESEMPI-SW\STM32-Examples\HITEX\_comStick\SYSTICK LED blinking application with GNU

To our working space:

#### Prova1

See picture beside for additional explainations





# STEP n.2

#### Run HiTOP53-STM32-comStick

The page below should be displayed. From this page click on: **Open an existing project** 







# STEP n.2/Cont.

From the actual menu move into the following directory: ...\Prova1\AP-ARM-0126\HiTOP\STM32-ComStick

Select file *project.htp* and then click on **Open**.







# **STEP n.2/Cont.**

Now you should see the page below, **click on OK**.

Eile Edit View Project Debug	RTOS Analyze Syst	em <u>Window</u> <u>H</u> elp	
		94 AM 8 44	
6 6 6 🔁 📱 🛯 🖉 🚰 🖏	++{} 🟮 📫 TR 🖕	🛛 🕶 🏹 🕺 🛠	KKKKKKKKK;
Workspace 7 ×	Disassembly stm32f10x	it main startup	
	Sector Address	OpCode	Instruction
	🗘 0x08000220	40F24063	movw r3, #640h
	0x08000224	C2F20003	movt r3, #2000h
	0x08000228	1868	ldr r3, [r3, #0h]
	0x0800022A	03F10102	add.w r2, r3, #1h
	0x0800022E	40F24063	movw r3, #640h
	0x08000232	C2F20003	movt r3, #2000h
	0x08000236	1A60	str r2, [r3, #0h]
	0×08000238	Download	Applications
	0x0800023C	Controlog	Appressions 🔛
	0×08000240		ОК
	0x08000242	· · · ·	
	0x08000246	4	Cancel
	0x0800024A	4	L PPV
	0x0800024C	E	A00
	0x0800024E		Hex
	0x08000252		lash Programming
	0×08000256	Verify aft	er Download Image
	0×08000258	1	



### **Design with STM32-comStick from HITEX**

## **STEP n.2/Cont.**

If you did a good job you should see a page like this one

5 HiTOP5 (project.htp) - [Source	- main.c]					<b>d</b>
<u>File Edit View Project Debug</u>	<u>R</u> TOS <u>A</u> nalyze <u>S</u> ystem <u>y</u>	<u>V</u> indow <u>H</u> elp				- 8 ×
· D 📽 🛛 🗿 🍯 🕒 오 오 🐰	1 B B 🔺 🛪 🔏 👒	🗛 🤋 🕅 🔤 🖬 🖪		🔐 🛃 _ project 🔹 DEBUG	- 🕸 🖽 🖽 🗡	-
ው ጥ ጥ 🗠 💈 🗿 🎬	+*()	MIXXXX		=		
Workspace - FileView 7 ×	<ul> <li>Disassembly stm32f10x_it</li> </ul>	main startup			Register	Ψ×
■       Source Files         ■       Source Files         ■       cortexm3_macro.s         ■       main.c         ■       startup.c         ■       Header Files         ■       FWLB sources         ■       FWLB header         ■       Others	93 ★ @r 94 - */ 95 int ma. 96日 97 98 RC0 99 100 IO 101 102 SY: 103 104 wh: 105日 (	<pre>stval : None In (void) C_init(); _init(); STICK_init(); Lle (1)</pre>		<b>•</b>	r0 0000001 N r1 20000614 Z r2 20000654 C r3 20000654 V r4 00000000 T r6 0000000 T r7 20000630 r7 20000630 r8 06080808 r9 0990909 r10 20004C00 r11 11111111 r12 00000000 r13 20000630 r14 0600105	
ModuleView FileView	106	for (i=0;i<100	0000;i++);		(<)	
Callstack A X	× 107	j++;			Emulator State	Ψ×
➡ main() #96	109 -} 110 /** 111 * @b. 112 * @b.	rief Toggle the	LED with each i	Eunction call from IRQ s	Break (1): Until step	<u> </u>
Output	Ψ×	Watch - Watch1	<del>Р</del>	× Memory - RAM		Ψ×
DWORD AT (F: 0x00221D08) = 0 DWORD AT (F: 0x00221E08) = 0 DWORD AT (F: 0x00221E08) = 0 DWORD AT (F: 0x00221E08) = 0 DWORD AT (F: 0x00222008) = 0 DWORD AT (F: 0x00222008) = 0 DWORD AT (F: 0x0022208) = 0 DWORD AT (F: 0x00222608) = 0 DWORD AT (F: 0x00222608) = 0 DWORD AT (F: 0x00222608) = 0 DWORD AT (F: 0x00222908) = 0	0x800072D 0x8000739 0x8000751 0x800075D 0x800075D 0x800075D 0x8000781 0x800078 0x800078D 0x800078D 0x80007B1 0x80007B1 0x80007C9	ID Expression	Value Break (1):	Address #startup#RAMStack[56] #startup#RAMStack[64] #startup#RAMStack[64] #startup#RAMStack[72] #startup#RAMStack[72] #startup#RAMStack[72] #startup#RAMStack[72] #startup#RAMStack[84] #startup#RAMStack[84] #startup#RAMStack[96] #startup#RAMS	Data           00000000         0000000           00000000         0000000           00000000         0000000           00000000         0000000           00000000         0000000           00000000         0000000           00000000         0000000           00000000         0000000           00000000         00000000           00	
A start R & C O lo						2.53
			M	A NAMANAN NO	●♥@I♥♥@\$	0.55

# STEP n.3

To verify the application run it by clicking on this icon

If all OK, executing the program you should see the first orenge led on the left blinking (see below, red arrow).

Now we will modify the program in order to:

- Use STM library only
- Get all LED blinking









# **STEP n.3/Cont.**

8

Before modification you have to stop program execution clicking on this icon

To enter in **editor** do a **right Click** inside the page containingC code and select

Switch to Edit Mode.







# STEP n.4

HITEX application basically cover the following functions: MCU Configuration GPIO Configuration CLOCK (RCC) Configuration SYSTICK configuration INTERRUPT (NVIC) configuration ILed blinks when SYSTICK expires , this is managed via interrupt. Interested files are:

main.cSetup routines and main loopstm32f10x\_it.cInterrupt vectorsstm32f10x\_lib.cLibrary definition modulestm32f10x\_gpio.cLibrary for GPIO modulestm32f10x\_rcc.cLibrary for RCC modulestm32f10x\_systick.cLibrary for SYSTICK modulestm32f10x\_nvic.cLibrary for NVIC module





# **STEP n.4/Cont.**

Here are some other inportant files for MCU configuration:

main.hGeneral inclusionsstm32f10x\_conf.hLibrary configuration filestm32f10x\_lib.hLibrary inclusions filestm32f10x\_type.hDefinitions and typesstm32f10x\_it.hInterrupt vector pre-declarations

Special note to file **stm32f10x\_conf.h**. It provides peripheral enable/disable and set the system clock used to get USART desired baude rate.

Here are additional info on the files described above: *Application Example AE-CORTEX-0102.pdf* 

http://www.hitex-download.de/examples/st/stm32-comstick/AE-CORTEX-0101.pdf





# **STEP n.4/Cont.**

To modify HITEX program we should know LED connections. To do this open STM32 data sheet included in STM32-comStick in this directory: *C:\Program Files\Hitex\HiTOP53-STM32-comStick\STM32-ComStickView\Doc* File name:

### stm32-io-board-ds.pdf

LED connection is done as follow:

LEDs VS	1100	Hall	. Iwi		
	V507	V506	V505	V504	V503
Port	PB1	PB0	PB9	PE15	PB5

Set the dsired port to 'high' in order to light up the corresponding LED.





# **STEP n.4/Cont.**

Open file **main.c** look at the function: **void ToggleLED( void )** And delete its content as shown in step1 and step2.

S HITODE (project hts) [major	- #1
HITOPS (project.ntp) - [main.o	
Eile Edit View Project Debug	<u>R</u> TOS <u>A</u> nalyze <u>S</u> ystem <u>W</u> indow <u>H</u> elp
🗅 📽 🖬 🕼 🕼 🕰 오이	3 🖻 🖻 🔺 % % 👒 🛤 🔋 😢 🖕 🗟 🗖 🗇 🖓 😜
C 47 (47 🚱 📓 🎬 🖏 🖏	₽ *{}   🙂 🔿   TR 🐙   🖾 * 🕅   K K K K K K K K K K
workspace - FileView 4 X project Source Files Source Files main.c strazflox_it.c Header Files Strazflox_conf.h strazflox_conf.h strazflox_conf.h strazflox_conf.h strazflox_conf.h strazflox_flash.c strazflox_flash.c strazflox_fsmc.c	Disassembly stm32f10x_it main 113 * @retval : None 114 */ 115 void ToggleLED(void) 116 { 117   120 /** 121 * @brief Configures the different 122 * @param None 123 * @retval : None 124 */ 125 void PCC init ( woid)
🖹 stm32f10x_gpio.c 🖹 stm32f10x_lib.c 🖹 stm32f10x_nvic.c	126 ( 127 /* PLL and clock */







- 🎱 🖽 📇 :

▼ DEBUG

GPIO Pin 5

👗 🛍 📫 🥕 🔏 🌾 💏 💏 🦉 👯 🚽 🖽 🖃 🖽 🖓 🕾 🔛 🕼 🕈 🔛 🖉 🖕 project

GPIO SetBits(GPIOE, GPIO\_Pin\_15);

GPIO SetBits(GPIOB, (GPIO Pin 0 | GPIO Pin 1 |

(P+1) 0 ⇒ TR - 図 - 図 K K K K K K K K K K K

startup

\* @param None

115 void ToggleLED( void )

if (n==1)

\* Gretval : None

static u8 n=0;

// LED ON

Disassembly stm32f10x it main

114 +/

112

113

116

118 119

120 121

122

124 125

## **STEP n.4/Cont.**

the new function content for : *void ToggleLED( void )* Is the following.

```
126
                                                    127
                                                           if (n==2)
static u8 n=0;
                                                    128
                                                    129
                                                              // LED OFF
n++:
                                                    130
                                                             GPIO ResetBits (GPIOE, GPIO Pin 15)
                                                    131
                                                             GPIO ResetBits(GPIOB, (GPIO Pin 0 |
if (n==1)
                                                    132
                                                    133
                                                    134
                                                    135
 // LED ON
                                                    136 /**
                                                    137
                                                         * @brief Configures the different system clocks.
 GPIO SetBits(GPIOE, GPIO Pin 15);
 GPIO SetBits(GPIOB, (GPIO_Pin_0 | GPIO_Pin_1 | GPIO_Pin_5 | GPIO_Pin_9));
if (n==2)
 // LED OFF
 GPIO ResetBits(GPIOE, GPIO Pin 15);
 GPIO_ResetBits(GPIOB, (GPIO_Pin_0 | GPIO_Pin_1 | GPIO_Pin_5 | GPIO_Pin_9));
 n=0;
```





# **STEP n.4/Cont.**

search for function **void IO\_init (void )** and add the following lines:

GPIO\_InitStructure.GPIO\_Pin = (GPIO\_Pin\_0 | GPIO\_Pin\_1 | GPIO\_Pin\_5 | GPIO\_Pin\_9); GPIO\_Init(GPIOB, &GPIO\_InitStructure);





# **STEP n.4/Cont.**





# **BreakPoint**

To set a B.P. move on the interested code line and left click with the mouse. The red mark will indicate Breakpoint is

set.







# Watch Variables

Tu put variables in the Watch Window just select them, right click mouse and chose Add Watch.

Variable will appare in the watch window







**Reset** works on the MCU initialization routine **Execute Script**, click on low arrow, this makes MCU reset.





# LINK





#### ST-MCU

http://www.st.com/mcu/index.html

### **STM32**

http://www.st.com/mcu/inchtml-pages-stm32.html

### **Documents and files for family STM32**

http://www.st.com/mcu/familiesdocs-110.html

### STM32 for motor control

http://www.st.com/mcu/inchtml-pages-stm32mc.html

### **MCU Training & Seminars**

http://www.st.com/mcu/inchtml-pages-mcu\_train.html

### **Product Brochures & Selectors**

http://www.st.com/stonline/products/promlit/p\_microcontrollers.htm

### Example for STM32

http://emcu.altervista.org/